

# SUPER HERO TRAINING CAMP

Dear 11<sup>th</sup> Street Kids and families,

Happy Summer! Welcome to Super Hero Training Camp! We are so excited to spend an awesome summer learning about some important Heroes of the Bible and showing our kids that they can be heroes for God too!

Over the course of the summer, your kids will have the chance to collect a badge for each week of Hero activities they complete, in addition to five extra "Challenge" badges, which can be worked on over the course of the summer.

At the end of the summer, we'll have a special prize for kids who have earned 10 of the 15 badges, and an even more amazing prize for those who earn all 15!

**Here's how it works:** Each week, you will receive curriculum either in person at church or through e-mail for a different hero of the Bible. You will also be able to download the information from our church website under Family Worship.

To earn the badge for the week, kids must complete **ALL** of the required activities and **TWO** of the **FOUR** optional activities. (For pre-school kids -- please feel free to modify activities and requirements as you see fit!)

*Required Activities:* Scripture, Memory Verse, Response/Reflection, and a Teaching Video.

*Optional Activities:* Craft, Snack, Games, & Service (Choose two to complete).

You'll let us know when your kids have completed all of their weekly activities through submitting the assignments in the google form that will be e-mailed to you or turning them in to a Children's leader at church and we'll be sure to get them their special badge!

As we progress through the phases of re-opening and being mindful of social distancing, we also hope to plan some pop-up meetings, so make sure you stay tuned on our Family Worship link on our church webpage ([www.11thstreetbaptist.org/Family-Worship/](http://www.11thstreetbaptist.org/Family-Worship/)) !

Let us know if you have any questions.....see you at Super Hero Training Camp!

In His Love – 11<sup>th</sup> Street Baptist Children's Ministry Team